

# LUKE THOMSON

## TECHNICAL ARTIST

Ask for address

Ask for Phone Number

lukenthomson9@gmail.com

### OBJECTIVE

As a technical artist, I focus on creative production through technical understanding. My goal is to use technology and the functionality it allows to create experiences for others to be entertained by. My focus is on the creation of entertainment through computer programming, graphics, and animation.

### EDUCATION —

**Florida Polytechnic University,**  
Lakeland, Florida –  
Game Development  
Planned Graduation March 2024

**Jupiter Christian High School,**  
Jupiter, Florida –  
Graduation May 2020  
4.2 GPA  
AP Comp Sci, US Gov  
DE Comp I, II, Psych

### KEY SKILLS —

Game Programming  
Object Oriented Programming  
Graphics Programming  
3D modelling, texturing, rigging  
Computer Animation

### HOBIES —

Drawing  
Character Design  
Environment Design  
Story Writing  
Game Design

### EXPERIENCE

*April 2022 – On Going*  
Technical Artist • Programming • Joel G EIRL  
Dream BBQ Game Project

Vice President of Media Club – 2021 – 2022

Volunteered at House of Hope, Busch Wildlife Sanctuary, and  
Loggerhead Marine Life Center.

### PROJECTS

Participated in GMTK Game Jam where I created a game  
prototype around a theme in only 48 hours – 2019 – 2020 – 2021  
– 2022.

Developed and released multiple game projects to  
<https://floofinator.itch.io/>

### ACTIVITIES

**Travel** – Lived in California, Colorado, Australia, Florida, Travelled  
to New Zealand, United Kingdom, Ireland.

**Choir** – Tenor, performed at Eissey Theatre, Gardens Mall,  
graduation ceremony at Christ Fellowship Church

**National Art Honor Society** – Impact through art, 2018

### REFERENCES

[Available upon request.]